

OWEN SCHOPPE

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OBJECTIVE

Seeking a position in a collaborative environment designing interactions that foster valuable new experiences for clients and users.

EXPERIENCE

INSTITUTE OF DESIGN, IIT *Intern - Chicago, IL - 2010*

Planned and built a functional archiving and analysis tool for user research. The tool accelerates analysis and allows access to archived data. Sketched and wireframed interfaces, diagrammed interactions, and tested usability with design researchers.

ORGANICARCHITECT *Intern - San Francisco, CA - 2008*

Assisted Eric Corey Freed write articles and books through extensive secondary research on sustainable building materials and by creating images and diagrams of daylighting strategies.

DOBLIN MONITOR GROUP *Intern - Chicago, IL - 2007*

Transcribed and edited user research video for a green business project. Generated insights and concepts with the client and project team.

PROJECTS

PRESERVING SENIORS' INDEPENDENCE *Institute of Design - 2010*

Designed and prototyped a bed-side assistive device to prevent falls among seniors. Used secondary research, modular script scenarios (mss), and function structures to frame the problem. Prototyped interactions using models, paper prototypes, and Processing.

SUSTAINED BY DESIGN *Institute of Design - 2010*

Created design methods to integrate sustainability into early concept generation. Planned and facilitated workshops with students and professionals to test these tools.

VERTIGOS *3rd Ward, Brooklyn, NY - 2007*

Designed and built a rideable interactive mechanical sculpture. Solo show opened to 300 people, the gallery's largest opening.

EDUCATION

INSTITUTE OF DESIGN, IIT *Chicago, IL - MDes, Candidate - 2011*

Coursework in interaction design and design planning

BARD COLLEGE *Annandale-On-Hudson, NY - BA, Studio Art - 2006*

Coursework in sculpture and mathematics

SKILLS

METHODS:

experience models, task analysis, mss, usability testing, diagrams

SOFTWARE:

Adobe CS5 Suite, Omnigraffle, SketchUp, Final Cut Studio, MS Office

PROTOTYPING:

Arduino, Processing, html, css, php, AppleScript, and physical prototypes

ADDITIONAL

Active member of the maker community; involved with CHDK, Arduino, the internet of things, and sustainable design.